(Replacement Sheet – the scissors glyph in Figure 2 was lost in a copy and paste operation; drawings separated from Claims section)

Drawings

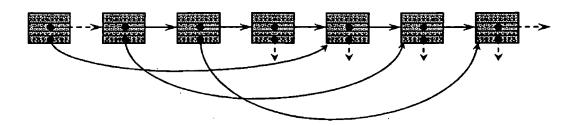


Figure 1: Linked list representation with jump pointers (Prior Art).

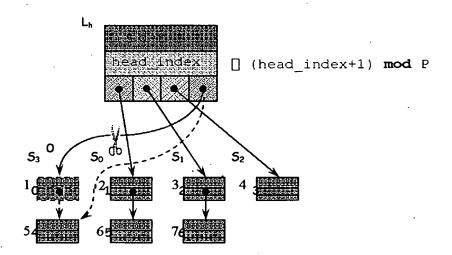


Figure 2: A prefetchable linked list representation.

(Replacement Sheet - drawings separated from claims section)

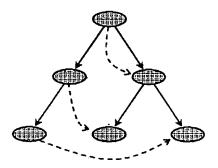


Figure 3: A tree data structure with history pointers (Prior Art).

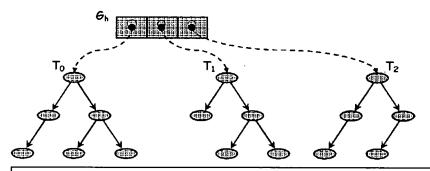


Figure 4: A prefetchable tree representation.

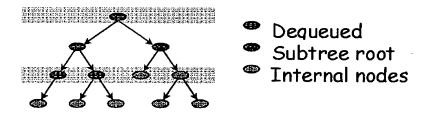


Figure 5: Transforming a Tree into a Forest.

(Replacement Sheet - Figure 6 and Figure 7 deleted; Microsoft Word had lost the reference to the graphs, drawings separated from claims section).

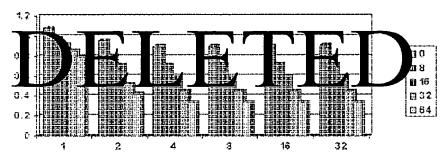


Figure 6: Performance of prefetched linked list traversals.

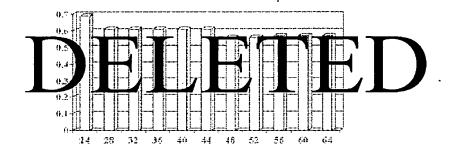


Figure 7: Performance of prefetched tree traversals.

```
list_element_ptr process_list( list_ptr list )
{
   int i, p;
   list_element_ptr s[PipeDepth];

   /* prologue */
   p = list->headers;
   for ( i=0, i<p; i++ ) {
      PREFETCH( s[i] = list->head[i] );
   }

   /* steady state */
   while ( p ) {
      for ( i=0; i<p; i++ ) {
        if ( process_element( s[i] ) == STOP )
           return s[i];
      s[i] = s[i]->next;
      PREFETCH( s[i] );
    }
}
```

Figure 8: Example of a Pipelined Linked List traversal.

(Replacement Sheet - drawings separated from claims section)

```
Traverse (forest ptr forest)
    /* local variables */
    stack stacks[PipeDepth]; /* PipeDepth stacks */
    tree ptr n;
    int i, trees left = PipeDepth;
    struct {
     tree_ptr node;
      stack ptr stack;
                                /* traversal state descriptor */
    } traversal[PipeDepth];
    /* prologue */
    for ( i=0; i<PipeDepth; i++ ) {
      traversal[i].node = forest->root[i];
      traversal[i].stack = &stack[i];
      PREFETCH(forest->root[i], sizeof(forest->root[i]));
    /* steady state */
   while ( trees left ) {
      for ( i=0; i<trees left; i++ ) {
       if ( traversal[i].node->left ) {
          traversal[i].stack->push( traversal[i].node->left );
          traversal[i].node = traversal[i].node->left;
        } else {
          n = traversal[i].stack->pop();
          if ( n == NULL ) { /* done with tree i */
            trees_left--;
if ( i != trees_left )
              SWAP( &traversal[i], &traversal[trees left] );
          process( n );
          traversal[i].node = n->right;
        PREFETCH( traversal[i].node );
    }
```

Figure 9: Example of a Pipelined Tree Traversal.

(Replacement Sheet - drawings separated from claims)

```
Traverse ( tree ptr tree )
    /* local variables */
    /* level-order traversal prologue */
    PREFETCH( tree->root );
    enqueue( src queue, tree->root );
    for ( i=0, accumulating=true; accumulating; i++ ) {
      n = dequeue(src_queue);
      if (n == NULL)
       return;
                            /* we're done */
     process(n->data);
      if ( n->left != NULL ) {
        PREFETCH( n->left );
        enqueue( dst_queue, n->left );
      if ( n->right != NULL ) {
        PREFETCH( n->right );
        enqueue( dst_queue, n->right );
      if ( src queue->size + dst queue->size < PipeDepth ) {
        if ( i >= src queue->size )
          SWAP( src_queue, dst_queue );
      } else {
        accumulating = false;
        while ( src_queue->size > 0 ) {
          traversal[trees_left].node = dequeue( src_queue );
          traversal[trees left].stack = stack[trees_left];
          trees left++;
        while ( dst queue->size > 0 ) {
          traversal[trees left].node = dequeue( dst queue );
          traversal[trees_left].stack = stack[trees_left];
          trees_left++;
        }
    /* steady state loop */
```

Figure 10: Example of a pipelined level-order tree traversal.